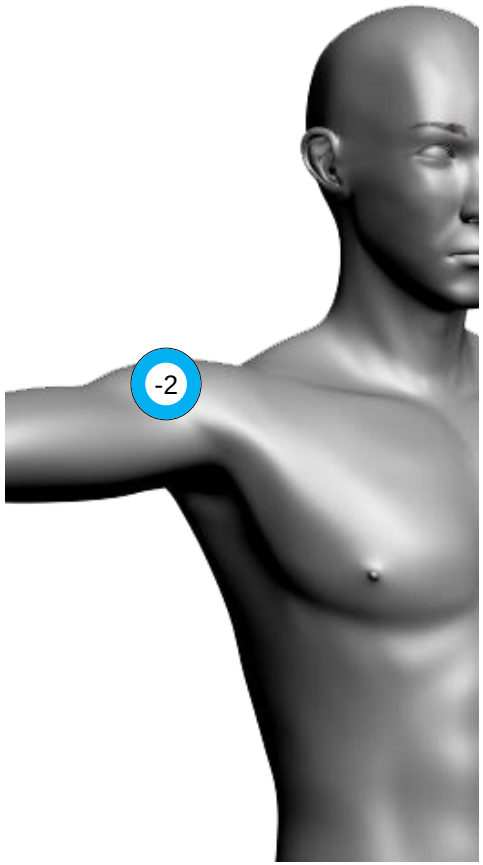
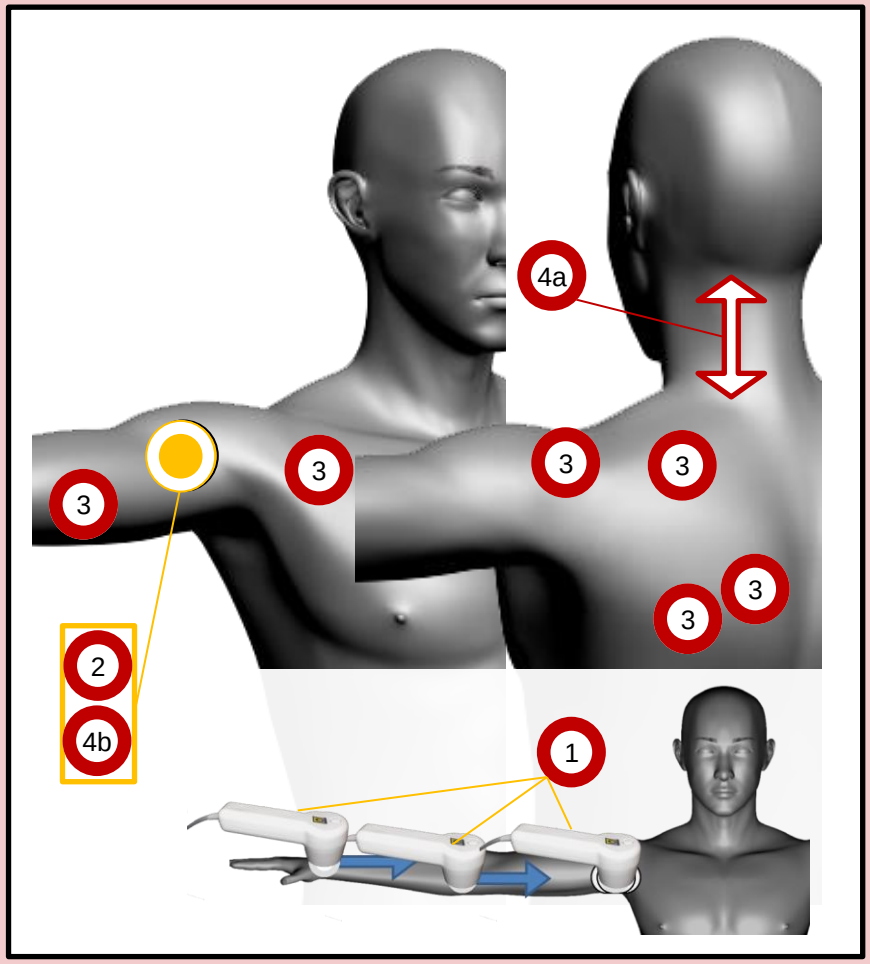
Priority Principle™: Glenoid Labrum Tear



Priority	Principle	Frequency	Time
-2	<48 Hours (Acute Injury)	5-1000 Hz	3 Minutes

# of treatments					

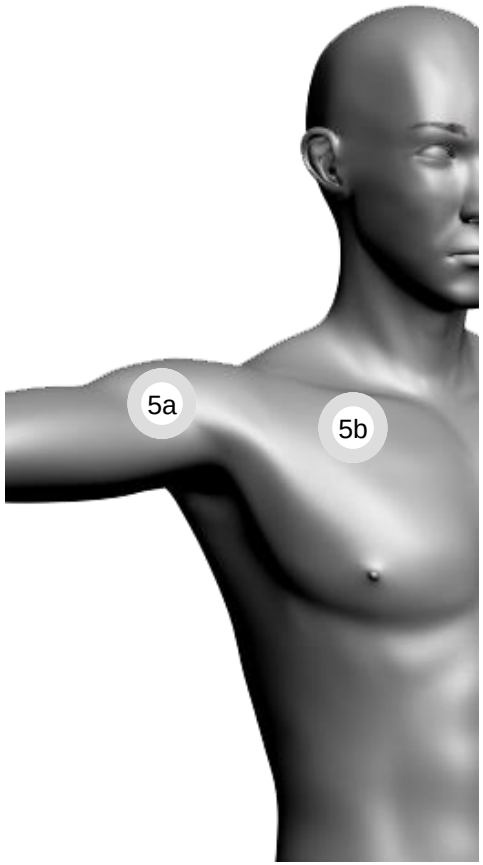
Priority Principle™: Glenoid Labrum Tear



Priority	Principle	Frequency	Time
0	Pain (PRN)	(PRN)	
1st	Swelling	1000, 3000, 1000-3000 1-2 min per location	Oshiro's Principle, Proximal Priority Principle
2nd	Inflammation	50 Hz	DOSE
3rd	Spasms	1000 Hz PRN	Pontinen's Principle
4th (a)	Pain (Systemic)	1000 Hz NRT	See Method
	OR		
(b)	Pain (Local)	1000, 3000 or 5000 Hz	3-5 minutes

# of treatments					

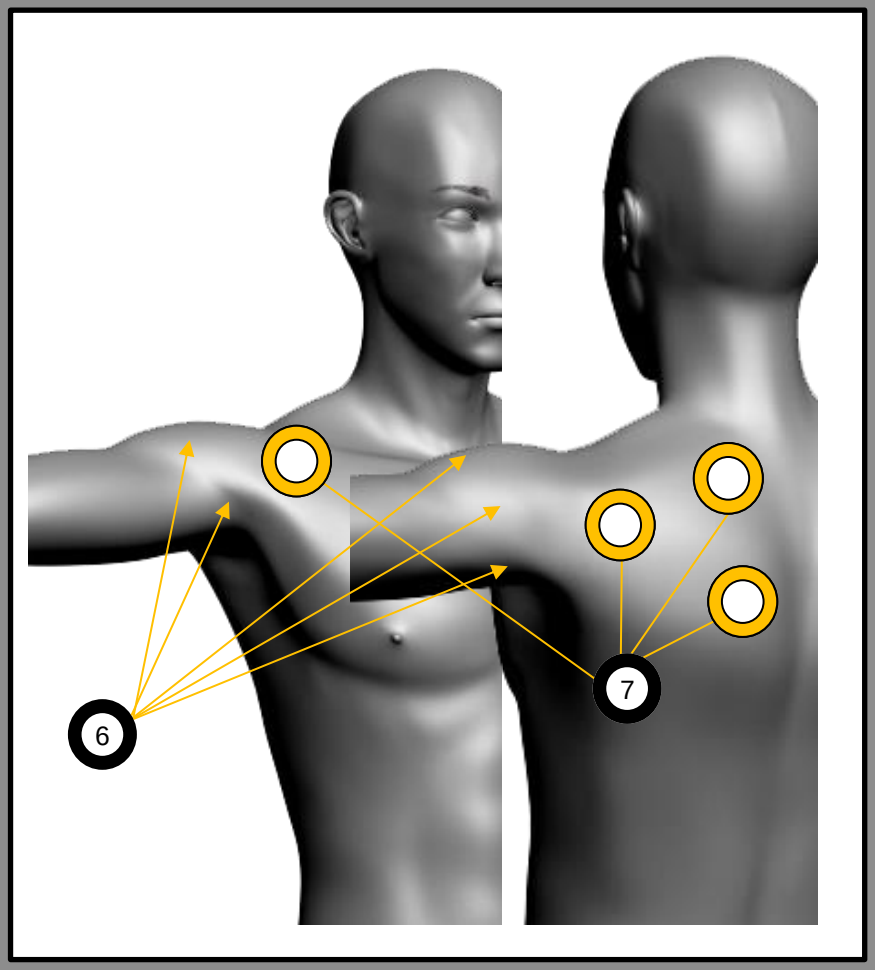
Priority Principle™: Glenoid Labrum Tear



Priority	Principle	Frequency	Time
5th (a)	Tissue Repair (Primary)	5-250 Hz	DOSE
	and		
(b)	Tissue Repair (Secondary)	50 Hz PHT @ subclavian artery	5 minutes

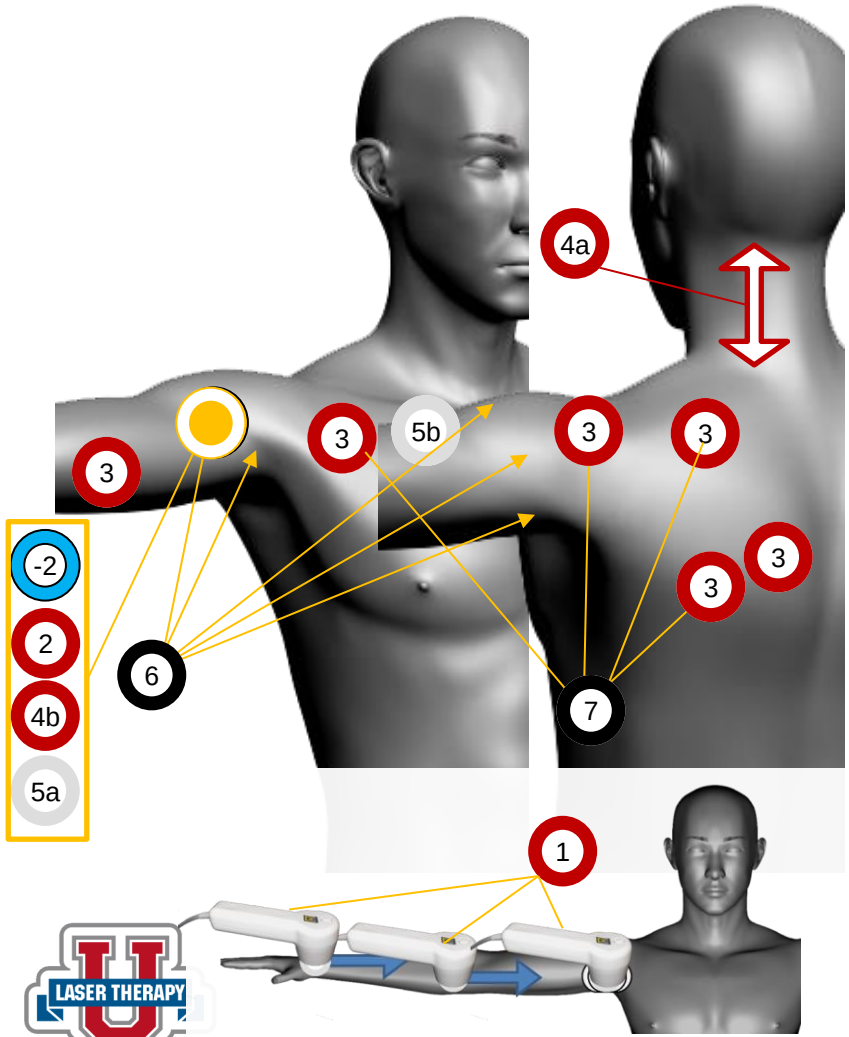
# of treatments					

Priority Principle™: Glenoid Labrum Tear



Priority	Principle	Tendinitis	Time
6th	ROM	1000, 3000 or 5000 Hz	1-2 minutes per point
7th	Functional Strength	5-250 Hz	1-2 minutes per point

Priority Principle™: Glenoid Labrum Tear



Priority	Principle	Frequency	Time
-2	<48 Hours (Acute Injury)	5-1000 Hz	3 Minutes
0	Pain (PRN)	(PRN)	
1st	Swelling	1000, 3000, 1000-3000 1-2 min per location	Oshiro's Principle, Proximal Priority Principle
2nd	Inflammation	50 Hz	DOSE
3rd	Spasms	1000 Hz	Pontinen's Principle
4th (a)	Pain (Systemic)	1000 Hz NRT	See Method
	OR		
(b)	Pain (Local)	1000, 3000 or 5000 Hz	3-5 minutes
5th (a)	Tissue Repair (Primary)	5-250 Hz	DOSE
	and		
(b)	Tissue Repair (Secondary)	50 Hz PHT (subclavian)	5 minutes
6th	ROM	1000, 3000 Hz	2-3 minutes
7th	5-250 Hz	1-2 minutes per point	